

Subject: : AmigaOS4

Topic: : Getting Napalm to run on AmigaOS 4.1.2?

Re: Getting Napalm to run on AmigaOS 4.1.2?

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URL:

Just installed RTGMaster and the AOS4 fix and the latest NAPALM version (1.4, do not know whether it's necessary or not). That's all. The same for AOS4 classic. You can try it also with the demo version (and latest NAPALM update if necessary). As said on classic it works completely fine for me (just use saved games).

One thing left to be said: After starting NAPALM always a GR appears but this one can be ignored (pressing ignore button).

The entire topic has already been discussed (do not know whether on this side or another) but no solution for AOS4 yet (within MOS I'm not sure whether it works or not).

This approach here with disassembling and so on is the first one I read getting closer into the problem! Hopefully it will lead to success!