

Subject: : Odyssey

Topic: : hardware accelerated video playback in Odyssey

Re: hardware accelerated video playback in Odyssey

Author: : LiveFort

Date: : 2014/6/9 15:38:12

URL:

@Severin

Quote:

Until we have gallium it's pointless to even think about it.

Don't confuse 3D acceleration with video acceleration.

As I understand it gallium supports/depends on UVD, but UVD does not depend on gallium.