
Subject: : AmigaOS4

Topic: : Warp3D SI : The fastest card

Warp3D SI : The fastest card

Author: : kas1e

Date: : 2015/4/2 12:01:13

URL:

As we have now a lot of cards to choice for new warp3d driver, imho will be nice to know, what one in reality (i mean, in real live, and from os4 side, not by some theoretic bench-marking on PC or from PC ezines), be faster one. Plz, help to fill the table !

My bet is that we can just test those ones:

- 1). Quake3 (usual "timedemo 1 / demo four"). Be sure it is IOquake from HunoPPC (download it [here](#)). **Test mode: 1280x1024**
- 2). Cow3D (just default run. without pressing "b").

Please be sure you do tests on os4.1 final edition.

All tests done on minigl 2.20 and w3d_si 1.9

So by collecting 5-10 results, we at least can see the winner and everyone can choice the best card.

Current table:

1.

Owner: spectre660

HW: Sam460ex with Radeon HD7750

quake3 timedemo1: ~30fps

cow3d: 114-119FPS

2.

Owner: zzd10h

HW: X1000 with R7-250X

quake3 timedemo1: ~51fps

cow3d: 90-95FPS

3.

Owner: imagodespira

HW: Sam460 with Club3D Radeon R7 250E

quake3 timedemo1: ~20FPS

cow3d: ???

4.
Owner: mufa
HW: X1000 with Gigabyte R9 270
quake3 timedemo1: 53 FPS
cow3d: ???

5.
Owner: Sinan
HW: Sam460 with Asus R7 265
quake3 timedemo1: 26 FPS
cow3d: 130FPS

6.
Owner: Breed
HW: X1000 with Radeon HD 7750
quake3 timedemo1: 41FPS
cow3d: 90-95FPS

7.
Owner: m3x
HW: Sam460cr 1.1Ghz with Radeon HD 7750
quake3 timedemo1: 26 fps
cow3d: 144 fps.

8
Owner: rob
HW: X1000 with Radeon R9 280 @ 850Mhz
quake3 timdemo1: ???
cow3d = ~94fps

9
Owner : Matt (Amikit)
HW: X5000 with XFX RadeonHD 7770
quake3 timedemo1: ???
cow3d: ~230fps

10
Owner: ddni
HW: x1000 with Radeon R9 270X 1000MHz Core, 1050MHz Boost, 5600MHz Memory
quake3 timedemo1: 52.3
cow3d: ???

11
Owner: Sofistissoftware
HW: Sam460ex 1.15 Ghz with Club3D Radeon R7 250E
quake3 timedemo1: 27.1
cow3d: 137

12
Owner: TiredOfLife

HW: Sam460cr with Radeon HD7770

quake3 timedemo1: ???

cow3d: 120

13

....

Everyone welcome to discuss and suggest how make testing better, and thanks in advance !