

Subject: : AmigaOS4

Topic: : Wings Battlefield

Re: Wings Battlefield

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@sicky

When I tried a demo at the last ANT meeting (hint hint;), I was surprised to find the Warp3D version worked quite well on my Sam440, as long as I disabled 32-bit textures to reduce video memory usage.

But the Composited version did NOT work well though, the ground textures were missing (as if run out of video memory).

Someone tried it on his A1 (can't recall which model), the Composited version had same issue, while the Warp3D version looked OK but crashed almost immediately :-/